



OTAGO RUGBY

Junior Tournament Week 2023

Information booklet for the:

**Highlanders Year 9 and 10 Sevens
Tournament**

Wednesday 22nd November 2023

Molyneux Park, Alexandra

GENERAL INFORMATION

As this is a School Sport Event, please ensure the form at the bottom of this document is filled in correctly and signed by the principal and sent back to Zoe Whatarau zoe.whatarau@orfu.co.nz

TENT AREA

We encourage schools to bring and set up tents for players to sit under between games. Please set these up in the allocated areas

FIELDS

All games will be played on fields 1 & 2.

CHANGE ROOMS & FACILITIES

There are change rooms available. Please note that there won't be a change room allocated to each team as there is not enough, so these will need to be shared.

Toilets can be accessed through the change rooms or around the other side of building (street side)

INFORMATION PACK

Please collect your teams information pack upon arrival from the information tent area in front of Alexandra RFC.

PARKING

Available next to clubrooms and in front of grounds

GAMES INFO

GAMES TIME LIMITS

All pool play & semi-final & finals games will be 14 minutes (7-minute halves).

There will be no extra time for all pool play. Draws are allowed.

Finals – if teams are on same points at full time, an extra 4 minutes (2-minute halves) will be played. If this still results in teams on same points, then joint winner will be declared.

POINTS

Win = 4

Draw = 2

Loss within 3 = 1

Loss = 0

RANKINGS FROM POOL PLAY

If on completion of the pool matches if two or more teams in their respective pools have the same points, their final ranking will be determined as below

- The winner of the match already played between the two teams.

If drawn, or 3 or more teams tied:

- The team, which has the highest point's difference - points 'for' minus points 'against' in their pool matches.
- The team which has scored the most tries in their pool matches.

- The team which has scored the most points “for” in their pool matches
- Toss of the coin

MATCH OFFICIALS & PROTOCOL

All games will have match officials allocated to them.

2 x Water carriers are permitted.

They must be situated behind the ropes until a stoppage in play has occurred.

If coaches are situated at the end of the field, they **must** be behind the dead ball and not enter the field of play e.g. stand up against the goal posts.

If a substitution is to be made, then the close side Assistant Referee is to be notified.

This is the only time a substitute may enter the Playing area (in front of the ropes). The substitution will be made when the AR permits it.

FIRST AID

A physio/medic will be provided and available to teams if required throughout the day. Basic first aid will be available. Please see ORFU staff at information area for this.

Ice will also be available to teams.

BALLS

Match balls will be provided for all games. Teams to provide their own balls for warmups.

Please ensure that the **ORFU match ball** is left on the field after each game

INFORMATION & RESULTS

All games information & points tables will be at the information tent area outside the clubrooms

FOOD AND BEVERAGE

Please ensure students provide their own food and drinks for the day.

PRIZEGIVING

Prizegiving will take place straight after the Finals. This will be on the field at the end of each game.

Girls Year 9-10 Final winners

Boys Year 9-10 Development Final winners

Boys Year 9-10 winners

RULES

1. PLAYING AREA

1.1. The playing area will be clearly marked.

1.2. The ten (7) players on a team will be the only people entitled to be on the playing area during a game.

Coaches & substitutes must not be on the playing area during a game.

1.3. Water Runners will be allowed to enter the playing area provided they are wearing an appropriate high vis vest. Each Team may have a total of two (2) water runners for their match. Water runners can only come on for conversions and injury breaks. Not during penalties. Coaches are **not** permitted to be Water runners.

2. DURATION OF PLAY

2.1. A game is made up of two (2) halves of 7 minutes each 14 minutes in total.

2.2. There will be a one-minute interval between halves.

2.3. After half time the teams will change ends

- 2.4. A half can only end at the next stoppage in play after the second 8 minutes.
- 2.5. A half cannot end on a penalty. If a penalty is signalled the team awarded the penalty shall be entitled to a free pass and the game will continue until the next stoppage in play.

3. NUMBER OF PLAYERS

- 3.1. Each team has no more than 7 players in the player area during play
- 3.2. There can be up to 12 registered players for each team for the tournament
- 3.3. Teams must nominate up to 12 players that will be playing for each game e.g. starting 7 & up to 5 replacement players
- 3.4 Match organisers may vary the number of replacements a team may nominate and/or use

4. SUBSTITUTES

- 4.1. A team may replace any number of players during a match at any time.
- 4.2. Players entering the field of play must do so at the half-way line after the replaced player has left the field of play.
- 4.3. If a player re-joins or a replacement joins the match without the referee's permission and the referee believes the player did so to gain an advantage, the player is guilty of misconduct
- 4.4 Standard NZR Rules apply for Temporary & Permanent replacements for injury

5. REFEREES

- 5.1. The referee for each match will be appointed by Otago Rugby.
- 5.2. The referee will blow the whistle to signal the start & end of the halves or when play is to stop.
- 5.3. The referee will signal to the team who is starting with a free pass by pointing with an outstretched arm towards that team.
- 5.4. The Referees are the sole judge of, Law, Fact and Time.

6. STARTING PLAY

- 6.1. One team starts/restarts the match from the centre of the field with a drop kick. Team managers shall be responsible for their Teams to the field of play for the scheduled Kick-off time. If a Team is not ready for play upon kick-off then they are liable to be sanctioned with a Free-Kick to the opposition.
- 6.2 Kick must travel in a forward direction 10 metres minimum
- 6.3 Kick not making the 10 metres – Free Kick on halfway to opposition
- 6.4. When a try is scored, the team that scored starts at the centre of the field with a drop kick.

7. THE SCRUM

- 7.1. These consist of three (3) players from each side.
- 7.2. A scrum must have three players from each team. All three must stay bound to the scrum until it ends.
- 7.3 Follow the ref's calls to 'crouch – bind – set'. The scrum begins when the ball leaves the hands of the scrum-half. Only when the scrum begins may the teams push. The ball is out when the ball is played by that team's scrum-half. Scrums are contestable up to 1.5m as per NZR DSLV. (Teams and referee may decide on the day if they are capable to push in the scrums)
- 7.4 Both halfbacks must stand next to the scrum and can't advance past the middle of the tunnel.
- 7.5 Players who are not in the scrum and who are not the team's halfback, are offside if they remain in front of their offside line or overstep the offside line which is 5 metres behind the hindmost player of each scrum.

8. THE LINEOUT

- 8.1. If the ball is carried or kicked out of the field of play, the game is restarted with a lineout with the non-offending side throwing the ball in.
- 8.2 The lineout must consist of three (3) forwards.
- 8.3 One player throws the ball in, other players jump for the ball.
- 8.4 Teams may lift jumpers in the lineout
- 8.5 For players not taking part in the lineout, the offside line is 10 metres behind the line of touch or their goal line if that is nearer.

9. FOUL PLAY

- 9.1. All players must play games in a positive spirit following the principles of good sportsmanship.
- 9.2. In instances of verbal abuse, physical abuse, poor sportsmanship, intentional offending, persistent re-offending, or any other offending deemed necessary, a referee may send a player from the playing area.
- 9.3. If a player is sent from the playing area by the referee under 9.2, they must remain off for the remainder of that game. However, that player can be replaced by another player who has not been sent off.
- 9.4.
- 9.5. If a Yellow Card is issued during play, The offending player must leave the field immediately for 2 minutes of playing time.
- 9.6. If a player is issued with a Red card then they take no further place in the tournament.

10. FINAL INTERPRETATION

10.1. Global 7s Laws will be applied in conjunction with NZ DSLVs.

10.2 If there are any misinterpretations or disagreements with these rules, a final interpretation will be decided by the referee.

GAME DAY CONTACT

If you have any queries on the day, please approach the ORFU staff:

Diane Ede	027 267 2233	<u>diane.ede@orfu.co.nz</u>
Zoe Whatarau	021 573 718	<u>zoe.whatarau@orfu.co.nz</u>
Richard Perkins	021 445 736	<u>richard.perkins@orfu.co.nz</u>

EVENT:	Highlanders year9-10 sevens tournament			Start Date:	22/11/2023		
				Location:	Molyneux Park, Alexandra		
TEAM ROSTER DETAILS - Please complete this form and return to:							
SCHOOL:				City/Town:	Alexandra		
TEAM PERSONNEL				NEW TO SCHOOL (< 2years), NON-DOMESTIC & HOME SCHOOL STUDENTS			
Surname (Insert more rows if required)		First Name	Year Level	Date of Birth	MOST RECENT Date of Enrolment as on MoE ENROL if after INSERT DATE (note 1)	Indicate any Non-Domestic (ND) or Home Schooled (HS) (note 3)	Indicate any New to School Students and any who have an exemption (Note 2). Copies of Primary Caregiver Relocation Exemptions <u>must</u> be attached to this form
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<p>1. A student enrolled at the school <i>within 2 years of the first day of the event</i> is considered NEW TO SCHOOL. The student's <i>most recent enrolment date must be used and must match MoE ENROL records</i>. The "event" includes all qualifiers. Students who begin at the school in Year 9 are exempt. Please indicate the date for any student whose most recent enrolment date is on or after INSERT DATE</p> <p>2. Please indicate 'Yes' if a student started classes on or after INSERT DATE. Indicate any who are exempt the School Sport NZ 'new to school' quota because a) s/he is in Year 9 or in the first 12 months above the entry level at a restricted entry school (e.g. girls only from Year 12) and has not competed at this event for his/her previous school or b) the student has been granted a Primary Caregiver Relocation Exemption. (See School Sport NZ website for details. (Copy of exemption must be attached))</p> <p>3. a) Domestic students are defined a NZ Citizen, the holder of a residence permit, an Australian citizen, a NZ passport holder (e.g. Cook Islands), a dependent of a work permit holder, refugee, diplomat or whatever definition the Ministry of Education currently applies. b) Any Non-Domestic student must have been enrolled in and have commenced their attendance at the school of representation on or before the first day of the term in which the event or qualifier is held. c) Home Schooled students may be eligible to represent member schools under specific conditions. Please see full School Sport NZ eligibility criteria for details.</p>							
Submitted by					Position		
Phone					email		
Principals Attestation:	1. I attest that all students listed above are bona-fide fulltime students at this school and their details as provided are true and correct as on our official school records.				Principals Name:		
	2. I agree that all persons associated with this school will be subject to the School Sport NZ Integrity Framework.				Principals Signature:		
					Date:		



